

Corporate Gaming (A List of Games That Suck)

It's not common for small businesses to shut down and get displaced by either FuncoLand (which ceased operations in 2000, believe it or not), Game Exchange, GameStop, Redbox (which no longer even offers video games for rent), Target or Walmart. The corporate execs stock each and every store with a limited amount of video games to choose from. Store owners and employees have to strictly adhere to the list of sold video games, regardless of their opinions, such as the ones described below:

Generic rock (generic action) games

Fake, fake and over-polished as hell; extremely repetitive, and to make matters worse, they were intentionally **designed** to be repetitive; lack of variety; too much time pressure in all the 2D platformers due to strict time limits in every level; the stages are all samey and players are brainwashed and worn down with little to no variation; simplistic, unsatisfying mechanics like precision jumping and solving puzzles that make no sense; no challenge or strategy in most of them.

1. Pac-Man (non-arcade ports; Baby Pac-Man, Professor Pac-Man Jr., Pac Man board game)
2. Gremlins (Atari 2600)
3. Girl's Garden
4. South Park (1998)

5. Rocket: Robot on Wheels
6. The Amazing Spider-Man
7. The Amazing Spider-Man 2
8. Pokémon Quest

Generic role-playing and adventure games

Generic RPGs: Corporate garbage for the masses; pretentious as hell; all you do is battle enemies using a limited variety of weapons in limited quantities in lousy combat systems; new skills, weapons and magic are often randomized; limited decision-making; lacks pre-determined goals, surviving, outthinking abilities, scoping, resource management, etc.

9. Fable
10. Battle of Fate

Adventure games: Inoffensive beyond belief; no room for any actual gameplay; little to no physical challenge; only Starbucks-consuming frat boys, video game-bashing soccer moms, nerds and scene kids would like these... unless they **ARE** violent.

11. Realms of Arkania: Blade of Destiny Revised
12. E.V.O.: Search for Eden
13. Monster Rancher Battle Card Game
14. Grand Chase
15. Wizard 101
16. Majestic Nights
17. Miitopia
18. Crimson Keep

19. Minecraft (Survival Mode)

Toys-to-life

Excessive focus on microtransactions; limited gameplay variety; high entry costs; repetitive as hell; forced luck such as loot drops, random ability unlocks and card-based mechanics; designed to generate revenue through toy sales rather than providing a quality game experience; the figurines required to unlock different characters and abilities are too expensive; strategy is either ruined or overshadowed by poor gameplay that heavily relies on obstacle navigation, enemy placement, problem-solving, exploration and level completion; basically just Call of Duty for kids; the commercials suck; annoying stock sound effects.

- 20. Skylanders: Spyro's Adventure
- 21. Skylanders: Giants
- 22. Skylanders: Swap Force
- 23. Disney Infinity
- 24. Skylanders: Trap Team
- 25. Disney Infinity 2.0
- 26. Disney Infinity 3.0
- 27. Skylanders: Imaginators
- 28. Skylanders: SuperChargers
- 29. Nintendo Labo Concept

Modern shooters (especially the military ones)

Beyond boring and generic. Every slew of FPS (first-person shooter) games since 2000 has been awful, whether because they

are bad games or because of the standards (or the lack of high standards) shooter games typically set. The thrilling highs of classic shooters like Contra, Beyond Forbidden Forest, Spacewars!, Galaxy Game, Computer Space, Tempest, Radar Scope, Tube Panic, Harrier, Xybots, WorldRunner, JJ, Devastators, Cyber Sled, Space Invaders, Galaxian, Phoenix, Galaga, Asteroids and Mad Planets, Robotron and Metal Slug are memorable masterpieces, with the non-arcade games offering players more than just "move there, shoot here" mechanics. They were led by freedom of strategy of knowing how to shoot/how to use their weapons/what weapons to use and an overall tense atmosphere players get enveloped in.

As for your typical modern-day FPS, every iteration of every franchise simply feels rehashed to a fault. With CPUs, GPUs and storage capacities improving each year, our games are improving. However, if any group of FPS titles or even the latest groups have taught us anything, bigger really isn't better. Editor Rami Tabari sums it up perfectly for his opinion on Halo Infinite, which is more than just negative, to say the least.

30. Alien Resurrection
31. Catechumen
32. Call of Duty
33. Call of Duty 2
34. Call of Duty 3
35. Call of Duty 4: Modern Warfare
36. Call of Duty Black Ops - World at War

37. Call of Duty
38. Call of Duty: Modern Warfare 2
39. Call of Duty: Modern Warfare 3
40. Call of Duty:
41. Call of Duty WWII
42. Call of Duty: Black Ops 6
43. Far Cry
44. Far Cry Instincts
45. Far Cry Vengeance
46. Far Cry 3
47. Far Cry Blood Dragon
48. Far Cry 4
49. Counter Strike: Global Offensive (2016-present)
50. Battlebox
51. Far Cry Primal
52. Far Cry 5
53. Far Cry New Dawn
54. Far Cry 6
55. Duke Nukem: Time to Kill
56. Duke Nukem: Zero Hour
57. Duke Nukem: Land of the Babes
58. Duke Nukem Forever

Pop (casual and shovelware) games

Shameless corporate garbage targeted to the lowest common denominator; clichéd gameplay; the characters are generic puppets to the evil corporate system and so is the entire game;

the non-shovelware games have annoying fanbases; little to no strategy whatsoever; too many luck-based mechanics.

Bonus points for the Cooking Mama series, as well as shovelware games (e.g. Atlantis II, Ninjabread Man, Jenga, Carnival Games, M&M's Kart Racing, Toy Story 3, De Blob, Crazy Golf, Calvin Tucker's Redneck Jamboree, Monkey Mischief, Pet Resort, Neighborhood Games, Family Party: 30 Great Games, Story Hour: Fairy Tales, Gallop and Ride, Petz, Chicken Shoot). As I quote, "They are made with a low budget and possibly in as little time as possible. This results in poor quality, simplistic gameplay that insults our intelligence, terrible programming, possibly lots of glitches, numerous flaws such as frequent crashes, etc. Shovelware developers have a 'quantity over quality' mentality, so rather than working hard on making a good game, they insist on throwing out as many console or PC games as possible to make a quick buck."

59. Casino (Atari 2600) [Gambling]
60. My Disney Kitchen [Educational, simulation]
61. Chicken Blaster [Light gun shooter]
62. Victorious - Taking the Lead [Action-adventure]
63. Glacier 2
64. ATV Quad Kings
65. Hello Kitty Seasons

Tycoon

Buy a money maker, do the same economic processes over and over again, attract consumers, micromanage your business, view

sales/profit, use more money to buy another money maker, rinse and repeat; the game becomes too boring and luck-based if you try to guess what level the bars are supposed to be and what types go together; strategy, capitalism and consumerism don't mix; some games allow you to use a mod that reveals the more luck-based elements; making it to the end of the game without going bankrupt is extremely difficult; some games feature plots and gameplay where you land yourself a McJob at a business/franchise instead of building your own.

66. Diner Dash
67. SpongeBob Diner Dash
68. Hot Dog Bush
69. Papa's Pizzeria
70. SpongeBob Diner Dash 2: Two Times the Trouble
71. Penguin Diner
72. Order Up! [Simulation]
73. Zombie Burger
74. Papa's Burgeria
75. Penguin Diner 2
76. Beauty Salon (DS) [Simulation]
77. Cold Stone Creamery: Scoop It Up
78. Cooking Craze (Mobile)

Every WarioWare Game

Generic, over-commercialized party games/minigame collections that were only designed to cash in on Wario from the Mario franchise and his popularity at the time. The games do not

help you learn or master anything besides testing your quick reflexes; it is unfortunate that so many party games are too similar and don't offer enough gameplay variety, so the WarioWare series is no exception. The actual experience of working through the microgames is not quite challenging or original. The humor and plots are awful as well. Mona, Ashley, Kat and Ana, Red, 5-Volt, Sal Out and Wario-Man are incredibly bland. The latter character and Tiny Wario do not work as comic relief characters, let alone as characters in something that is a part of the Mario franchise. Even Wario himself isn't funny.

The microgames are so rigged that, even in single player mode, it always cheats to make you lose the stage. Every single microgame is bad luck and more luck-based than skillful. You could literally have more skill than the other players and come in last place or still lose the next stage if you had at least two lives in the previous one. It just isn't fair at all when the game prevents you from either keeping your lives or winning if you don't complete every microgame (which is also not helped by the fact that the microgames last three to five seconds). What's the point of playing WarioWare if all of the installments are super hard and way too fast-paced?

The other rules are absolutely evil. You must complete the microgames within a demanding time limit and the game speeds up as you keep playing, making their time limits shorter and forcing you to complete them faster. There is also no replay

value, as all you can do after unlocking every stage and clearing each of them is replay the stages for a high score.

Thankfully, the WarioWare series is considered a has-been and is all but forgotten today.

79. WarioWare: Mega Microgames!
80. WarioWare: Mega Party Games!
81. WarioWare: Twisted!
82. WarioWare: Touched!
83. WarioWare: Smooth Moves
84. WarioWare: Snapped! – The worst entry in the franchise.
85. WarioWare D.I.Y. – Also counts as the worst.
86. Game & Wario
87. Move It!
88. WarioWare Gold
89. WarioWare: Get It Together!

Platformers

90. Dragon Ball: Shenlong no Nazo
91. Flashback
92. Sonic Jam
93. Bubsy 3D
94. Pac-Man 2: The New Adventures
95. Virtual Boy: Wario Land
96. Garfield: Caught in the Act
97. Kirby's Dream Land 3
98. Yoshi's Story

99. Pac-Man World
100. Kirby's 64: The Crystal Shards
101. Blues Brothers 2000
102. Frogger: The Great Quest
103. Pac-Man World 2
104. Yoshi's Island: Super Mario Advance 3
105. Billy Hatcher and the Giant Egg
106. Dora the Explorer: Journey to the Purple Planet
107. Sitting Ducks
108. Claw
109. Yoshi Topsy-Turvy/Yoshi's Universal Gravitation
110. Pac-Man World 3
111. Super Princess Toadstool
112. Sonic the Hedgehog (GBA)
113. CID The Dummy
114. George of the Jungle and the Search for the Secret
115. Anubis II
116. ThunderCats (2012)

Sports

117. Everybody's Golf
118. WWE SmackDown!
119. Rocket Power: Team Rocket Rescue
120. The Simpsons Wrestling
121. Mario Golf
122. F1 2000
123. Mario Golf: Toadstool Tour

- 124. Mario Golf: Advanced Tour
- 125. Mario Tennis
- 126. Sesame Street Sports
- 127. Mario Power Tennis – The opening cutscene is laughable.
- 128. Mario Tennis: Power Tour
- 129. Wii Sports
- 130. Camelot Golf (Wii)
- 131. Chuck E. Cheese's Sports Games
- 132. Nicktoons MLB
- 133. Mario Tennis Open
- 134. Mario Tennis: Ultra Smash
- 135. Mario Sports Superstars
- 136. Mario Tennis Aces
- 137. Nintendo Switch Sports Party

Sim racing (A.K.A. motorsports)

Boring gameplay; lack of variety; over-reliance on reaction time; low-level competitions that decide the outcome for the player and driver ability plays a minor role; little to no decision-making.

- 138. Need for Speed Unbound
- 139. NASCAR 06: Total Team Control
- 140. Forza Motorsport
- 141. Forza Motorsport 2
- 142. GTR Evolution

Party

A bane to many gamers; so luck-based that winning depends on luck; the worst examples completely remove skill as a factor; frustrating at best and often an infuriating stumbling point; whether or not you win these games is based on luck; too repellent, mocking players for failure and trying to be vexing for speedrunners and score attackers; most games are unfair due to their luck factor; too much randomization; elements of gambling; single-player games are less helpful for more inexperienced players and don't allow them to blame losses on random numbers rather than lack of skill; overly silly tone; forced fun; inferior to more focused, strategic games; focuses on quick laughs rather than strategic or creative thinking; unappealing for those who prefer more complex games.

- 143. Olympic Decathlon
- 144. Party Mix
- 145. Taboo: The Sixth Sense
- 146. Bomberman Party Edition
- 147. The Jungle Book Groove Party
- 148. Crash Bash
- 149. South Park: Chef's Luv Shack
- 150. Sonic Shuffle
- 151. Super Monkey Ball
- 152. Fusion Frenzy
- 153. Rayman Arena
- 154. Universal Studios Theme Parks Adventure
- 155. Rayman Rush

156. Pac-Man Fever
157. Whacked!
158. Mario Party 4
159. Nickelodeon Party Blast
160. Rugrats: I Gotta Go Party
161. Shrek Super Party
162. My Street
163. Polly Pocket! Super Splash Island
164. Mario Party 5
165. Muppets Party Cruise
166. Ape Escape: Pumped and Prime
167. Cartoon Network: Block Party
168. Sega SuperStars
169. Mario Party 6
170. Ape Escape Academy
171. Mario Party Advance
172. Super Monkey Ball Deluxe
173. SpongeBob SquarePants: Lights, Camera, Pants!
174. Mario Party 7
175. Clubhouse Games
176. One Piece: Pirates' Carnival
177. Super Monkey Ball: Touch & Roll
178. Every Party
179. Crash! Boom! Bang!
180. Super Monkey Ball: Banana Blitz
181. Rayman Raving Rabbids
182. Tamagotchi! Party On!

183. Wii Party
184. New Carnival Games
185. LOL: Never Party Alone!
186. Jackass: The Game
187. Viva Piñata: Party Animals
188. Mario Party DS
189. Rayman Raving Rabbids 2
190. Game Party
191. Rocky and Bullwinkle
192. Hail to the Chimp
193. Wonder World Amusement Park
194. Rayman Raving Rabbids TV Party
195. Family Pirate Party
196. Family & Friends Party
197. M&M's Beach Party
198. 5 Sports Party
199. Birthday Party Bash/It's My Birthday!
200. 101-in-1 Party Megamix
201. We Wish You a Merry Christmas
202. Hubert the Teddy Bear: Winter Games
203. Oops! Prank Party
204. Wii Party
205. Club Penguin: Game Day!
206. New Carnival Games
207. Disney Channel All-Star Party
208. Pac-Man Party
209. Raving Rabbids: Travel in Time

- 210. Super Monkey Ball 3D
- 211. We Dare
- 212. Rio
- 213. Wii Play: Motion
- 214. Go Vacation
- 215. Rabbids Alive & Kicking
- 216. Fortune Street
- 217. Mario Party 9
- 218. El Chavo
- 219. Nintendo Land
- 220. Sing Party
- 221. Rabbids Land
- 222. Family Party: 30 Great Games Obstacle Course
- 223. Super Monkey Ball: Banana Splitz
- 224. Game & Wario
- 225. Wii Party U
- 226. Barbie Dreamhouse Party
- 227. Mario Party: Island Tour
- 228. Mario Party 10
- 229. Mario Party Superstars
- 230. Mario Party: Banana Mania
- 231. Crab Game
- 232. Kirby's Dream Buffett
- 233. Everybody 1-2 Switch!

Racing

- 234. Crash Team Racing

- 235. Crash Team Racing Nitro-Fueled
- 236. Pac-Man World Rally

Music (A.K.A. rhythm) games

The masses don't care about music, do they?

- 237. Major Minor's Majestic March
- 238. Chime
- 239. 1... 2... 3... KICK IT! (Drop That Beat Like an Ugly Baby)
- 240. Chunithm
- 241. Dance Dance Revolution
- 242. Amplitude
- 243. Karaoke Revolution
- 244. Guitar Hero
- 245. Guitar Hero II
- 246. Guitar Hero III: Legends of Rock
- 247. Guitar Hero World Tour
- 248. Guitar Hero 5
- 249. Guitar Hero: Warriors of Rock
- 250. Guitar Hero Live
- 251. Alvin and the Chipmunks
- 252. Audiosurf [Puzzle rhythm]
- 253. Wii Music
- 254. Band Hero
- 255. Caramelldansen (iOS)
- 256. Alvin and the Chipmunks: The Squeakquel
- 257. Dance Central

- 258. Alvin and the Chipmunks: Chipwrecked
- 259. Audiosurf 2 [Puzzle rhythm]
- 260. Audition Online
- 261. Beat Hazard
- 262. Beatmania
- 263. beatmania IIDX
- 264. Bit.Trip Beat
- 265. Bit.Trip Core
- 266. Bit.Trip Fate
- 267. Bit.Trip Flux
- 268. Just Dance
- 269. Just Dance 2
- 270. Just Dance Kids
- 271. Just Dance Kids 2
- 272. Just Dance 3
- 273. Just Dance 4
- 274. Just Dance 2014
- 275. Just Dance 2015
- 276. Just Dance 2016
- 277. Just Dance 2017
- 278. Just Dance 2018
- 279. Just Dance 2019
- 280. Just Dance 2020
- 281. Just Dance 2021
- 282. Just Dance 2022
- 283. Just Dance 2023 Edition
- 284. Just Dance 2024 Edition

- 285. Just Dance 2025 Edition
- 286. Any game that features an Avril Lavigne or Blink-182 song

Adventure

- 287. Adventureland
- 288. Below the Root
- 289. Cranston Manor
- 290. The Dark Crystal
- 291. Dallas Quest
- 292. Leisure Suit Larry in the Land of the Lounge Lizards
[Dating sim]
- 293. Leisure Suit Larry Goes Looking for Love (in Several Wrong Places)
- 294. Leisure Suit Larry III: Passionate Patti in Pursuit of the Pulsating Pectorals
- 295. Leisure Suit Larry 5: Passionate Patti Does a Little Undercover Work
- 296. Leisure Suit Larry 6: Shape Up or Slip Out!
- 297. Leisure Suit Larry: Love for Sail!
- 298. Leisure Suit Larry: Magna Cum Laude
- 299. Leisure Suit Larry: Box Office Bust
- 300. Leisure Suit Larry: Wet Dreams Dry Twice
- 301. King's Quest: Quest for the Crown
- 302. Princess Tomato in the Salad
- 303. Plumbers Don't Wear Ties [Visual novel] – The most infamous example.

- 304. Elmo's Number Journey/Elmo's Letter Adventure
- 305. Castlequest [Adventure puzzle]
- 306. Lego Rock Raiders (PS1)
- 307. ChuChu Rocket! [Action puzzle]
- 308. Boku no Natsuyasumi
- 309. Scratches [Adventure puzzle]
- 310. Kuru Kuru Kuruin
- 311. Dora the Explorer: Journey to the Purple Planet
- 312. Mystery House
- 313. Sesame Street: Once Upon a Monster – The biggest disgrace to Sesame Street imaginable, alongside Elmo's A-to-Zoo Adventure, Cookie's Counting Carnival and Ready, Set, Grover!.

Puzzle and trivia

Trivia: These games suck, and I'm so sick of them I could scream. It's always either way too easy—"What is the capital of France?" Oh wow, we all know that one! Or it's some impossible obscure fact about 14th century Mongolian saddles or something. They can't even get the scoring right! 10 points/\$1,000 for an easy one, 1,000 points/\$10,000 for something only a specialist would know. What kind of crap is that? Worst of all, they're just not as good as Jeopardy! or Millionaire. The former at least has categories to pick from. And even if you don't know the question, the answers are all clever. It's entertaining, ya know? But these video games, they're just random, stupid facts tossed out with no rhyme or reason. And

don't even get me started on the hosts in Millionaire—they're way cooler than these dorky announcer voices.

NOTE: Several of them are based on classic, tried-and-true game shows.

- 314. Journey to the Planets
- 315. Lode Runner [Puzzle platformer]
- 316. Door Door [Puzzle platformer]
- 317. Boulder Dash [Maze puzzle]
- 318. Doki Doki Penguin Land [Puzzle platformer]
- 319. Alien Hive [Title matching]
- 320. Dr. Mario [Falling block]
- 321. Faces...tris III [Tile matching]
- 322. Krusty's Fun House [Puzzle platformer]
- 323. Oh My God! [Tile matching]
- 324. Pac-Attack [Tile matching]
- 325. Drop Mania [Tile matching]
- 326. Dream of Pixels [Tile matching]
- 327. Rampage: Puzzle Attack [Tile matching]
- 328. Ballance
- 329. Austin Powers Operation: Trivia
- 330. Backpacker
- 331. Big Bucks Trivia
- 332. Blueprint 3D [Tile matching]
- 333. Clockweiser [Tile matching]
- 334. Columns [Tile matching]
- 335. Jeopardy!

- 336. The Price Is Right
- 337. Wheel of Fortune
- 338. Yoshi's Cookie [Puzzle]
- 339. Hotel Mario
- 340. Baku Baku Animal [Falling block]
- 341. Rotohex [Tile matching]
- 342. Are You Smarter Than a 5th Grader?
- 343. Family Feud 2012
- 344. Alien Hive [Tile matching]
- 345. Pokémon Café ReMix

Simulation

Safe, barely offensive, middle-of-the-road gameplay; often designed to be repetitive and programmed for a limited amount of scenarios via practice; not challenging at all; communication is unnecessary and pointless at best; objectives that range from monotonous to generic and oversimplified; point and click, complete objectives in a set order and predetermined manners (e.g. trading items at Nook's store in Animal Crossing, which gradually expands as the game progresses, to increase the size of your house and customize it), collect items, rinse and repeat; the worst examples are based on luck (for instance, if it's a digital pet game or animal-based life sim, every pet can have multiple possible outcomes, especially in DragonVale; rare pets can have low odds and breeding can take long periods of time; though there is a way to increase those odds, rare pets still have low percentages); lack of strategy.

- 346. Tamogatchi
- 347. Animal Crossing [Social simulation]
- 348. Animal Crossing: Wild World [Social simulation]
- 349. Animal Crossing: Happy Home Designer [Social simulation]
- 350. Animal Crossing: Amiibo Festival [Social simulation]
- 351. Tamagotchi Connection: Corner Shop
- 352. Cooking Mama
- 353. Cooking Mama: Cook-Off
- 354. Cooking Mama 2: Dinner with Friends
- 355. Animal Crossing: City Folk [Social simulation]
- 356. Cooking Mama: World Kitchen
- 357. Gardening Mama
- 358. Cooking Mama 3: Shop and Chop
- 359. Babysitting Mama
- 360. Cooking Mama 4: Kitchen Magic
- 361. Gardening Mama 2: Forest Friends
- 362. Cooking Mama 5: Bon Appetit!
- 363. Cooking Mama Cookstar
- 364. Chibi-Robo! [Social simulation]
- 365. Creatures
- 366. Creatures 2
- 367. Creatures 3
- 368. Dragon Throne: Battle of Red Cliffs
- 369. Eco
- 370. Empire of the Ants
- 371. Evolution: The Game of Intelligent Life

- 372. Goat Simulator 3
- 373. Lion
- 374. Hey You, Pikachu! [Digital pet]
- 375. Monster Rancher [Life simulation]
- 376. Monster Rancher 2 [Life simulation]
- 377. The Sims [Social simulation, life simulation]
- 378. Monster Rancher Advance
- 379. Monster Rancher 4
- 380. Pokemon Channel [Digital pet]
- 381. Monster Rancher 3 [Life simulation]
- 382. The Sims 2 [Social simulation, life simulation]
- 383. Monster Rancher EVO
- 384. Monster Rancher Advance 2
- 385. Nanocrafter
- 386. Niche – a genetics survival game
- 387. Odell Lake
- 388. Saurian (video game)
- 389. Science Horizons Survival
- 390. Seventh Cross Evolution
- 391. SimAnt [Social simulation, life simulation]
- 392. SimEarth: The Living Planet [Social simulation, life simulation]
- 393. SimLife [Social simulation, life simulation]
- 394. Spore
- 395. Wolf